

Virtual Global Classroom / COIL Design Framework:		
“Global Finance”		
Hochschule Bremen, University at Albany		
Departments: Global Management (HSB), Financial Market Regulations (UAlbany)		
Short Course Description	Understanding of the connections between financial markets, external relations, exchange rates and international finance and the emergence of financial crises are at the core of this course. Basically, the course offers insights into the general ideas of financial openness, financial tools, modern finance and money, spotlighting the EU, the US, and other international players.	
Main purpose	<i>Intercultural experience / Topic related case work or research task / Meta-competence</i> - Intercultural experience - Topic related case work, research talk - Meta-competence (e.g., virtual collaboration, project management)	
Curriculum allocation		
Modules (in which project is embedded)	HS Bremen: Global Management MBA / Global Finance UAlbany: BFIN 436 / International Financial Management	
Teaching period	HS Bremen: Spring term (usually March-July, course started in early Feb.)	UAlbany: Spring term (Feb. – May)
Student population	<i>Undergraduates (BA) / Graduates (Master) / Post-graduates / Other</i> HS Bremen: Undergraduates (Y1, Y2, Y3, Y4, Y5)/ Graduates Y1, Y2 (Master) UAlbany: (Undergraduates Y1, Y2, Y3, Y4, Y5)/ Graduates Y1, Y2 (Master)	
Student admission	<i>Voluntary / Mandatory / By application / Other</i> HS Bremen: Mandatory UAlbany: Mandatory	
Curriculum match	<i>Required YES/NO</i> YES	<i>YES, same area / No, interdisciplinary</i> YES, same area: Management Studies / topic: International/Global Finance
Grading / Recognition	<i>Separate or joint grading / Credits for?</i> <u>Separate</u> grading: only 15 percent of the marks are earned by the cooperation	<i>Certificate YES/NO</i> YES
ECTS / US credit	3ECTS / 3 US Credits	
Student collaboration		
Main forms of interaction	<i>Synchronous:</i> main event(s) LIVE. (please incl. dates and times), e.g. lecture, group work, result presentations February, 8th: COIL session (Icebreaker)	<i>Asynchronous:</i> Selected touch points such as kick-off, coaching, feedback

	February, 22nd: COIL session (Team Explorations) April, 12th: COIL session (HBS SimGame Cross-Cultural Communication) May, 3rd: COIL session (HBS SimGame, prep) May 5th: COIL Session (HBS SimGame)		Individual team meetings/ feedback/ coaching	
Project schedule	<i>Planning period</i> 10/20 – 01/21	<i>Start / Kick Off</i> 03/02/21	<i>End</i> 05/05/21	<i>Total duration</i> 14 WEEKS
Pre-requisites	<i>None / Content of specific course / Specialization or major in FIELD / Other? e.g. work experience</i> None			
Deliverables	<i>e.g.: Attendance in live sessions, reflection paper, project report, presentation etc.</i> Attendance live, Simulation Game, Written Exam (HSB)			
Team set-up	Total number of students: 34 HSB: 18 students UAlbany: 16 students		<i>Local teams of X students / Mixed teams of Y students</i> Mixed teams of about 5 students	
Task	<p><i>Please define the specific task students will have to complete, i.e. specific case study/task description:</i></p> <p>Simulation Game "Tip of the Iceberg": Students are required to work on a Simulation Game together in mixed groups. Tip of the Iceberg is a simulated game in which two native speakers of English and two non-native speakers role play as CEO and CFO, collecting as much information as they can in 15-20 minutes for a presentation to a venture capitalist to obtain investment in a water purification unit. The students' task is to learn to communicate effectively with their teammates despite language differences.</p> <p>For the Blackstone/Celanease SimGame the HBS explains: " The Blackstone simulation is most appropriate for graduate students or business executives who understand the core concepts taught in introductory finance courses at the MBA level, although it has been used with advanced undergraduate students. The simulation also may be taught in finance courses or modules such as Valuation, Deal Structuring/Financing, Due Diligence, Mergers and Acquisitions, Private Equity Finance, Negotiation and Strategy, among others" The game takes more than 120 minutes and needs an appropriate financial understanding by the students. They have to negotiate and to find a successful way for a deal.</p>			
Platforms & Software used	Blackboard, Slack, AULIS (HSB), Harvard Business, Zoom, Excel			
Practice partner(s)	None			